Theme:

Criticism

Required books:

Elements of style, Strunk & White

Dictionary

Projects:

Research and analysis (history, theory, criticism) Written critiques of architecture, painting, film, and

design examples

Develop a model of criticism

Develop a bibliography Thesis development

Course documentation and discussion questions (see below)

Each week:

You will keep a notebook or diary in which the following will be documented: discussions, questions, notes from reading, observations, etc. These notebooks must be organized as I will be reading them.

You will submit 3 3"X5" file cards - every wednesday - each with a question or topic for discussion in that day's seminar. Be ready to explain your reasons for selecting your topics/questions.

Midterm evaluation:

You will turn in your notebooks so that I may review your working procedures.

Premise:

"Theory as well as history and criticism constitute the essential trinity that distinguishes a profession from a craft or trade."

Massimo Vignelli

"The main function of criticism is not that of providing flattering or denigrating reviews but that of providing creative interpretations of the work, period or theory being analysed.

With criticism, designers will be offered the possibility of multi-layered reading of the work of other designers, or the opportunity of focusing on the meaning of particular expressive movements. Criticism will prevent, to a great extent, the superficial spreading of fads, or in any case will provide ground for their evaluation in the proper context. Graphic design will not be a profession until we have criticism."

M.V. in the introduction to Graphis Annual 1983/84

Educated designers should know why they do what they do. They should be able to express reasoned opinions about matters of design. Theoretical knowledge and intellectual

work are at the basis of every activity. In order to achieve a better understanding and be able to critique the design activity, we will look at other fields in which criticism is an established aspect.

If possible, guest speakers will be invited to talk about criticism in their specific fields: literature, film, etc. They will provide background information and illustrate existing models.

Interested students who possess a strong knowledge of a particular field are invited to make similar presentations.

Goals:

Develop a method of criticism
Analysis of problem-solving methods
Identify the constraints involved in design
Relate criticism in design to that in other areas
Analysis of value
Develop vocabulary, bibliography, and writing skills
Discuss ethics
Go beyond the "visual" in design

Calendar, by the week:

2 Museum project 3 4 5 6 7 8 Midterm evaluation 9 10 Model of criticism 11 12 group presentations 13 14 15 16 Finals

The structure of the class and the schedule of assignments and deadlines will be flexible, as to adapt to the needs of the work in progress.

Specific deadlines will be announced in advance, with sufficient time to allow for preparation.

Assignments:

1) Research and analysis project

Each student will critique a painting from the Virginia
Museum of Fine Arts. The critique will include:
Description of painting
Historical background of painting and painter
Appropriate vocabulary
Critical criteria adopted
Critical opinion

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4-week project:

- l First analysis
- 2 Vocabulary & first draft
- 3 Draft read by instructor
- 4 Final piece due

2) Written review of three books and presentation to class.

This will form a general bibliography for the course.

3) Model of criticism

These projects will be done by small teams (3 or 4 people) Model will include four main topics related to criticism and will be in outline form.

- 4) Written critique of selected examples of design
- 5) Final paper critique on the course

Suggested readings will be assigned as the course progresses.

Further project descriptions and presentation requirements will also be introduced at various times during the course.